

Conquest Results: Chapter 5



Note: In previous years (prior to Chapter 4), Summer followed Midsummer. Since Chapter 4 this is not the case, and Autumn cuts short the Summer that should have followed, moving Summer before Midsummer later.

Phase 1 - Autumn

Notable Events

- The people are driven to seek new knowledge and uncover old knowledge. Wisdom and learning are respected and people flock to the newly built libraries to test out new experimental magic.

Magic

- Cadoc Carew casts March on the Wind on the Fifth Arken Force allowing it to move to Wraithwood
- Cadoc Carew permanently strengthens the Stronghold in Caerarian. It is now triple the strength of a normal Stronghold.
- Jefrem casts Nullify Orders on the Second Cotswellian Force
- Eirik casts Bountiful Harvest on Camelot bringing its Riel production to 27R
- Gulnar casts March on the Wind on the Third Cerridish Force allowing it to move to Craggy Descent
- Gulnar casts Bountiful Harvest on Draicwyn bringing its Riel production to 27R
- Iobar Doitean raises the Fifth Barrovian Force in West Haven
- Aeduin casts March on the Wind on the Fifth Barrovian Force (newly created) and it goes... somewhere.
- Jefrem casts Withering on South Haven
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- Merrid Dain casts Bountiful Harvest on Icemaw bringing its Riel production to 27R
- Niniveh Glamorgan doubles production for Autumn in the Lake of Diana.

Discontent

- The idle armies of the Goblin Lands, Penmortid, and Rhyfel grow restless.
- The restless armies of Halgardr begin to revolt: the First Halgardrian Force rebels.

Ceding Territory

- Barrowfell cedes Pol to nobody.
- Barrowfell cedes the Bitter Woods to nobody.

New Strongholds

- The Court of Thorns builds a Stronghold in the Heartland.

Battles

- The First and Third Nelarian Forces attack the First Svobodan Force in Nevermarsh, and the Second Nelarian Force invades, destroying the First Svobodan Force and seizing Nevermarsh from Svobodaskein for Nelaria.
- The First Algarothi Force - the Queen's Guard - invade the withered South Haven and destroy the First and Second Cotswellian Forces, seizing South Haven from Cotswell for Algaroth.
- The First Anatine Force of the Empire of Ducks attempts to invade West Haven but is repelled by the Third and Fourth Barrovian Forces. It retreats to Deep Fen.

Uncontested Invasions

- Cedunon invades and seizes Sorrowsveil from Melltith. Melltith is obliterated.
- Nelaria invades and seizes the Misty Expanse from Svobodaskein.
- The Rebel First Halrgardian Force invades and seizes Prosperity from Sera.
- The Court of Thorns invades and seizes the Thornwood from Auralia.
- The First, Second, Third, and Fourth Harmonic Forces invade and seize the Boundless Shores from Legion.

Phase 2 - Winter

Notable Events

- The voice of the Goblin Steegs calls out in a booming voice over Camelot "All things are possible with magic if one only can divine the cost"
- The voice of Gulnar is heard in the Eternal Bastion saying "All are welcome to a festival of low brow literature held in honour of first citizen Todrick and his love of the genre"
- Harmonic Infections marring the Sixth Legion take hold as the dead rise in the Bloodthrone Seat and the Force reveals its true nature as the Fifth Harmonic Force.
- Envy becomes angered.
- A Gateway is opened in Adhbhar to Fallen. The territory is replaced almost instantaneously with a battered wasteland with desperate strongholds for the populace of Tomorrow as they flee the world of Fallen, and the land becomes known as New Tomorrow. From the Gateway lumbers forth the Titan, a glowing beast, burning in its rage, which lumbers toward the coastline and razes the Iron Quay's improvements (Theatre) and relinquishing Penmortid's control of it.

Magic

- Bountiful Harvests, increasing the output of Riel by 27R, are summoned across many territories:
 - By Jeremiah Gubbins:
 - Middle Riding
 - High Riding

- The Isles of Many
- Rootin
 - Farfair (No Effect, already at 27R)
- Niniveh Glamorgan
 - Cruthacha (No effect, already at 27R)
 - Shrydd
 - Zemnia (No Effect, already at 27R)
- Cadoc Carew casts Whispers of the Noble Future to change the allegiance of the Third Auralian Force to Cotswell making it the Third Cotswellian Force.
- Elain magically raises the Fourth Cotswellian Force in Bear Watch
- Elain emboldens Bear Watch
- Fliberis casts Arcane Harvest twice in succession on Camelot increasing its output of Beans to 3
- Fliberis casts March on the Wind on the First, Second, Third, Fourth, and Fifth Halrgardian Forces to allow them to move to the Eternal Bastion.
- Griselda Kyngeston casts Nullify Orders on Harmonic forces in the Boundless Shores
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- Hali magically raises the Fifth Fiobha Force with medical and logistical totem spirits to spread the word of their deeds
- Hawthorn withers (by Pixie Theft) Telemania
- Iobar Doitean withers Thornwood
- Iobar Doitean permanently improves the Wraithwood stronghold strength by 1 (it is now twice as strong as a standard Stronghold)
- Jeremiah Gubbins uses the Crown of Spring to protect Windswept from mundane attacks
- Mildreth uses the Braying Bracers to empower Barrovian attack on the Third Barrovian Force
- Muireall MacRòn magically raises the Fourth Fiobha Force in Isle of Ròn using the head of the Big Bad Wolf and uses the Gateway to the Harmony to protect them from Harmonic effects.
- Phyrrios embues Regretspath with Spring Magic to create a Spring Circle
- Robert Kyngeston withers the Boundless Shores
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- Steegs withers Thousand Drownings
- Taliesin uses the Helm of the Woods to try to move the Second Svobodan Force to Zhivograd. This fails due to the goings on of Battle.
- Tempest links Autumn and Winter Pixie Circles to allow travel between them
- Ill Luck Todrick...
 - Raises the Seventh and Final Ceddish Force in Byre's Head
 - Tries to raise a Bountiful Harvest on Ice Maw (No Effect, already at 27R)
 - Casts a Hex of Annihilation on Draicwyn
 - Magically raises the Second Cotswellian Force in Bear Watch
 - Nullifies Orders on all zero Forces in South Haven
 - Emboldens Zemnia
 - Permanently increases Eilean's stronghold's strength by 1 (it is now twice as strong as a standard Stronghold)
 - **Floods Farfair (reduces output for Winter by two thirds)**
 - **Phases the Misty Straits out of reality**
 - **Causes the Dead to rise in the Bloodthroned Seat**

Ceding Territory

- Halrgadr cedes Adhbhar to Tomorrow.
- Sera cede Carlaeone to Dream.

New Forces

- The Third Furious Force is raised in Fury.
- The Third Thorns Force is raised in the Heartland.
- The Fifth Serian Force is raised in Kyrophia.

New Strongholds

- A Stronghold for the Goblins is constructed in Farfair and helps mitigate the Flooding.

Battles

- The First Furious Force attacks the Fourth Aspirant Force in Telemania and the Second Furious Force invades, destroying the Fourth Aspirant Force and claiming Telemania from The Spires for Fury.
- The First Anatine Force attempts to invade the Dark Marches but is repelled by the Fourth Algothi Force. It retreats to Deep Fen.
- The Third Barrovian Force (empowered by the Braying Bracers) attacks the First Anatine Force in Deep Fen and the Fourth Barrovian Force invades, destroying the First Anatine Force and claiming Deep Fen from the Empire of Ducks for Barrowfell. This obliterates the Empire of Ducks.
- The First Goblin Force invades Thousand Drownings, seizing it from Svobodaskein for the Goblin Lands. The occupying Second Svobodan Force retreats to Zhivograd.
- The Sixth Ceddish Force, and the Fourth and Second Nelarian Forces attack the First Svobodan Force in Zhivograd. The Second Ceddish Force invades with the support of the First Ceddish Force and destroys the First Svobodan Force, claiming Zhivograd from Svobodaskein for Cedunon. The Second Svobodan Force retreats to Deep Muds. No Svobodan territory remains.
- The Fifth Arken Force attacks Lupine Valley and the Fourth Arken Force invades at the same time that the First Thorn Army invades. They repel each other and the Fourth Arken Force retreats to Birkendene while the First Thorn Force retreats to Vanderin.
- The Second Thorns Force attempts to invade but are repelled by Arkenholm so are forced to retreat.
- The Fifth Barrovian Force, together with the First, Second and Third Fiobha Forces, attack the Harmonic Forces in the Boundless Shores. The First and Fifth Legions invade, destroying the First, Second, Third, and Fourth Harmonic Forces and seizing the Boundless Shores from the Elegant Harmony for Legion.
- The First Damned Fleet attacks the Court of Thorns in Vanderin and the Second Damned Fleet invades, destroying the First and Second Thorns Forces and seizing Vanderin from the Court of Thorns for Penmortid.

Uncontested Invasions

- Arkenholm invade and seize the Thornwood from the Court of Thorns.
- Legion, with the support of the Ridings and Cerrid, invade and seize Chivalry from the Elegant Harmony.
- The Second Serian Force invades and seizes Prosperity from Halgardr.

Phase 3 - Spring

Notable Events

- A new monstrosity rampages out of the Gateway in New Tomorrow, howling unearthly screams that echo in its wake. It moves uncannily fast into Ben Taigh and its claws burn the improvements (Woods) to ash. Fiobha loses control of Ben Taigh.
- Envy torches the Penmortid coasts. All Damned territories on the mainland coast that have no Strongholds or occupying Forces yield no resources in Spring. Envy then flies to roost in the Moors.

Magic

- Cadoc Carew permanently increases the strength of the Greenwood Stronghold by 1 (it is now twice as strong as a standard Stronghold)
- Cadoc Carew casts March on the Wind on the First Nelarian Force.
- Fliberis casts March on the Wind on the First, Second and Third Halrgardian Forces.
- Fliberis casts Heroic Charge on the First, Second and Third Halrgardian Forces
- Fliberis withers Iron Quay
- Graer Pharrell emboldens the Second Ceddish Force
- Hawthorn withers (Pixie Theft) Fort Aspiration
- Iobar Doitean withers Gloom Peaks
- Iobar Doitean withers Gloom Peaks
- Iobar Doitean withers the Heartland
- Iobar Doitean withers High Skarna
- Jefrem withers Bear Watch
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- Jeremiah Gubbins uses the Crown of Spring to protect High Riding from mundane attack
- The Knave casts Arcane Harvest on the Boundless Shores (no effect)
- The Knave casts March on the Wind on the Fifth Barrovian Force to try to send them to Craggy Descent but the Ridings Stronghold repels them.
- Niviveh Glamorgan emboldens Green Waters
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- Rhiannon Pellinore casts Charge on the Wind on the First Damned Fleet
- Rhiannon Pellinore casts March on the Wind on the Fourth Damned Fleet allowing it to move to Dark Horizon
- Rhiannon Pellinore casts March of the Wind on the Fifth Damned Fleet allowing it to move to

Dark Horizon

- Rhiannon Pellinore withers the Heartland
- Rootin casts Bountiful Harvest on Thousand Drownings increasing its Riel Production to 27R
- Seluna, Blade of Moonlight, casts Strength of the Highbloods on Bloodthrone Seat (+2 strength this phase)
- Seluna, Blade of Moonlight, raises the First Harmonic Force in the Bloodthrone Seat
- Tempest casts Bountiful Harvest on Telemania increasing its Riel Production to 27R
- Ill Luck Todrick casts Bountiful Harvest on Lyongorm raising its Riel Production to 27R
- Ill Luck Todrick casts Whispers of Prosperous Future on the First Harmonic Force to change its allegiance back to Legion making it the Sixth Legion (it is still Harmonic in nature)

Discontent

- The Fourth Nelarian Force attacks the Goblins in Thousand Drownings with no intent to invade. This does not satisfy the people.

Ceding Territory

- Cerrid cede Craggy Descent to the Ridings.

New Forces

- The Third Rider Force is raised in High Riding.
- The Sixth Halgardian Force is raised in Hofsvagr.
- The Sixth Damned Fleet is raised in Cold Shore.

New Strongholds

- A Stronghold for the Ridings is constructed in High Riding.
- A Stronghold for the Goblins is constructed in Thousand Drownings.

Battles

- The Second Ceddish Force attacks the First Svobodan Force in Deep Muds and the presence of the First Ceddish Force moving in destroys it. Svobodaskein is obliterated.
- The First and Sixth Algarothi Forces attack Bear Watch but no invasion occurs. Bear Watch remains Cotswellian.
- The Fourth Algarothi Force attempts to invade Snow Bush but it is too far away. Snow Bush remains Cotswellian.
- The Third Damned Fleet attacks the Court of Thorns in the Heartland, and the First Damned Fleet invades. This obliterates the Court of Thorns and Envy is furious.
- The Fourth and Fifth Halgardian Forces attempt to move into the Verdant Majesty but are repelled by the disappointingly unteleported Fifth Barrovian Force.
- The Second and Third Halgardian Forces attack the Titan in the Iron Quay, and the invasion of the First Halgardian Force kills it. The First Halgardian Force becomes more experienced from this.
- The Second Arken Force invades the withered Gloom Peaks and destroys the Second Algarothi

Force there, seizing the Gloom Peaks from Algoth for Arkenholm.

- The Third Rhyfellian Force attacks the Elegant Harmony in the Bloodthrone Seat but there is no follow-up invasion from Legion. The Bloodthrone Seat remains Harmonic.
- The First Harmonic Force attacks and invades South Riding, destroying the Third Rhyfellian Force and seizing South Riding from Rhyfel for the Elegant Harmony.

Uncontested Invasions

- Fury invades and seizes Fort Aspiration from the Spires.
- Cedunon invades and seizes Vendicsal from the Spires.
- Arkenholm invades and seizes Lupine Valley from Auralia.
- Arkenholm invades and seizes High Skarna from Algoth.

Phase 4 - Summer

Notable Events

- The Observer rampages out of the Gateway in New Tomorrow and infiltrates the Whispering Hills, filling the mines with skittering horrors, destroying them. It appears to escape the notice of the unprepared Forces.
- Thule returns. The Dome of Crowns, the Dome of Coins, the Dome of Arms, and the Dome of Visions rise upon the landscape which twists and changes back to its original form, with its FIVE Forces, great resources, and its foothill lands. It is adjacent to Barrowfell, Stratiotora, Fury, and the Spires.

Magic

- Aeduin casts March on the Wind on the Fifth Barrovian Force to send it to Mount Knoll
- Cadoc Carew casts Whispers to a Bright Future to change the First Algothi Force (the Queen's Guard) to be the Seventh Arken Force (the God-Queen's Guard)
- Ceindeg the Bright uses a Conquest Boon to increase tribute from the Sanctuary to Ceindeg by 1.
- Eirik raises the First Lost Force in Camelot
- Eirik emboldens the First Lost Force
- Griselda Kyngeston withers the Bloodthrone Seat
- Hali casts March on the Wind on the First, Second, Third, and Fifth Fiobha Forces to send them to Eilean
- Hawthorn casts a fourfold Arcane Harvest on Evercrest increasing its Bean production to 4.
- Iobar Doitean withers Knowynn
- Iobar Doitean withers Brightvale
- Jeremiah Gubbins binds the Goblin Lands and the Ridings into a contract
- Jeremiah Gubbins uses the Crown of Spring to protect Bandit Hills from mundane attack
- Morgana magically raises the Second, Third, and Fourth Lost Forces in Camelot
- Rhiannon Pellinore casts March on the Wind on the Second Damned Fleet to send it to the Dark Horizon
- Selena Hartmoor casts Bountiful Harvest on Camlann Fields increasing its Riel production to 27R
- Selena Hartmoor casts Bountiful Harvest on Prosperity increasing its Riel production to 27R

- Seluna, Blade of Moonlight, casts Bring The New Lands To Their Knees on Bloodthrone Seat raising a new Stronghold from which poison flows out into the land, toxic to mortals. In its wake, the First, Second, and Third Harmonic Forces are raised and march forth.
- Steegs casts March on the Wind on the First Goblin Force to send it to Middle Riding
- Steegs obliterates the First Harmonic Force, appearing in the sky to point an aggressive big “fuck you” at the Harmonics on the ground.

New Forces

- The Fourth Furious Force is raised in Fort Aspiration.
- The Fifth Algarothi Force is raised in Brightvale.
- The Fifth Lost Force is raised in Camelot.

New Strongholds

- A Stronghold for Sera is constructed in Shrydd.
- A Stronghold for Penmortid is constructed in Pendragon Landing.

Battles

- The First Damned Fleet attacks Auralia in the Golden Trail. The Fifth Serian Force invades, destroying the Second Auralian Force and seizing the Golden Trail from Auralia for Sera.
- The Second Halgardian Force attacks the Screamer in Ben Taigh and the Third Halgardian invades, killing the Screamer and gaining experience. Ben Taigh returns to Halgardr.
- The Fifth, Fourth, and Sixth Legions invade the Bloodthrone Seat but are repelled by the First, Second and Third Harmonic Forces and the toxic landscape. They do extract and rescue the Sixth Legion and retreat back to Chivalry before they can be devoured.
- The First Arken Force attempts to invade Brightvale but is repelled by the newly raised Fifth Algarothi Force.

Uncontested Invasions

- Arkenholm invades and seizes Knowynn from Algaroth, armed with weapons from Annabel of High Riding.
- Fury invades and seizes Evercrest from the Spires.
- Nelaria invades and seizes Novus Antus from Barrowfell.
- Penmortid invades and seizes Iron Quay from Halgardr.
- The Ridings invade and seize South Riding from the Elegant Harmony.

Phase 5 - Midsummer

Notable Events

- A new Monstrosity emerges from the Gateway in New Tomorrow but is stuck behind the walls of thorns.

- The Misty Straits returns!
- A Gateway opens to Dream in Caerlaeone. While the land below remains generally unchanged, the clouds above become settled with curious, enchanting, devious, devastating beings that influence and are influenced by the dreams of those below. The land becomes known as Phantasia.
- Jefrem's voice resounds over High Skarna: "All Algothi are welcomed back to Brightvale. Your loyalty will be rewarded."
- Cali's voice reminds everyone that Svobodaskein as a nation may be destroyed but it survives in its people and its ideals throughout the lands.
- The voice of the Knave booms out, warning all to prepare for the chaos to come.

Magic

- Cadoc Carew razes the Stronghold in High Skarna, though the people are evacuated and the surrounding buildings are kept safe.
- Dwyn summons a Water Giant to defend the Moors
- Dwyn summons a Water Giant to defend Zemnia
- Griselda Kyngeston casts Nullify Orders on the Bloodthroner Seat
- Hawthorn casts a fourfold Arcane Harvest on The Pinnacles raising its Bean production to 4.
- Hawthorn casts a Hex of Annihilation on The Pinnacles
- Hawthorn casts Nullify Orders on the Cold Shore
- Hawthorn casts Nullify Orders on the Cold Shore
- Hawthorn casts Nullify Orders on Iron Quay
- Jefrem protects Algoth from Magic
- Jeremiah Gubbins builds a Wall of Thorns along the border between South Riding and the Bloodthroner Seat
- Merlin casts Signs & Portents
- Muireall MacRòn builds a Wall of Thorns around New Tomorrow
- Muireall MacRòn summons a Golden Age of Prosperity in Fiofha so long as a Selkie sits on the Throne (doubles resources)
- Rhiannon Pellinore casts March on the Wind on the Fourth and Fifth Damned Fleets to send them to The Moors
- Rhiannon Pellinore emboldens the Fourth, Fifth, and Sixth Damned Fleets
- Rhiannon Pellinore emboldens the Sixth Damned Fleet again for good measure
- Rootin binds Fiofha, the Goblin Lands, and Legion in an alliance
- Rootin casts Hex of Annihilation on the Bloodthroner Seat
- Saskia emboldens Isle of Ròn
- Selena Hartmoor casts Hart is Fleet of Foot and uses friendship on Fourth Serian Force to send it to Iron Quay
- Seluna, Blade of Moonlight, emboldens the Bloodthroner Seat
- Seluna, Blade of Moonlight, emboldens the Bloodthroner Seat
- Seluna, Blade of Moonlight, magically raises the Fourth Harmonic Force in the Bloodthroner Seat
- Twyla Mildenhall casts Signs & Portents on Caerlaeone
- Avarice sweeps up all Gold in Legion to Limitless Peaks, then Robert Kyngeston casts Bountiful Harvest raising the production of Riel to 27R on:
 - The Bloodthroner Seat
 - The Eternal Bastion
 - Falmaleck
 - Linmyre

- The Forgotten Cliffs
- The Freezing Hills
- The Standing
- Splendour
- The Verdant Majesty
- Windswept
- The Knave
 - Reduces the strength of the First Nelarian Force by 4
 - Casts an Arcane Harvest on the Second Ceddish Force (no effect, it's a Force)
 - Withers the Heartland
 - Casts a Bountiful Harvest on Farfair (no effect, already at 27R)
 - Withers Farfair
 - Doubles production in Boundless Shores for Midsummer

Ceding Territory

- Arkenholm cedes the Thornwood to Auralia.
- Halgardr cedes Ben Taigh to Fiobha.

New Forces

- The Fourth Rider Force is raised in High Riding.

New Strongholds

- A Stronghold for Penmortid is constructed in Iron Quay.

Battles

- The Fifth and First Halrgardian Forces attack and kill the Observer in the Whispering Hills. The Fifth Halrgardian Force gains experience.
- The Fourth, Fifth, and Sixth Damned Fleets attempt to attack Envy in the Moors supported by the Fourth Serian Force but their orders are all nullified by Hawthorn and Envy remains unscathed. Physically.
- The First, Third, Fourth, Fifth, and Sixth Legions, and the First Goblin Force attack the Elegant Harmony in the Bloodthone Seat and the Fourth Fiobha Force invade. The poison is harsh. The territory can only be held by mortals while a Force immune to the effects of the Harmonic poison is present (which the Fourth Fiobha Force is), otherwise it will default back to the Elegant Harmony.
- The First and Second Cotswellian Forces invade South Haven. The Second Algothi Force attempts to invade but is repelled by the invading Cotswellians. The Algothi retreat to Brightvale and Cotswell claims South Haven.

Uncontested Invasions

- The Realm of the Lost invades and seizes Parting Ways from Nelaria.

- Cotswell invades and seizes the Bitter Woods from Barrowfell.

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