

Conquest Results: Chapter 4



Note: In previous years, Summer followed Midsummer. This year is not the case, and Autumn cuts short the Summer that should have followed, moving Summer before Midsummer later.

Phase 1 - Autumn

Magic

- Aeduin summons forth the Fourth Force of Barrowfell, an army made up entirely of Arms.
- Muireall MacRòn charms The Ridings to increase Strife and Conflict. Tempers are raised, and arguments are more passionate.

New Forces

- Melltith raises its Sixth Force in Sorrowsveil from the barracks in the Flying Castle of Melltith.

New Strongholds

- Penmortid construct a Stronghold in Frewyn

Battles

- The Mellian First and Third Forces attack and attempt to invade Craobth Milteach but are repelled by the fortified Ceddish Third. Craobth Milteach remains Ceddish.

Uncontested Invasions

- Arkenholm invades and seizes Zarandacarn from Mayga.
- Fiofha invades and seizes Storm's Watch from The Ridings.
- Melltith invades and seizes The Reach from Svobodaskein.
- Nelaria invades and seizes Freshwood from Melltith.
- Nelaria invades and seizes The Collapse from Melltith.
- Penmortid invades and seizes Scriobthe Oirthir from Mayga. The Auralian Force passing through is forced to retreat to Auralia.
- Sera invades and seizes Cruthacha from Mayga.
- Stratiotora invades and seizes Logacis from Melltith.
- Stratiotora invades and seizes Praelium from Melltith.

Phase 2 - Winter

Notable Events

- A rainbow of glittering stars shine bright in the sky over L'Draudr, summoned by Merlin.
- Across Darkwood, all citizens hear the message "To Svobodans, Stop stealing from Nelaria. We don't want war with them. If you want to steal, do it from Melltith" in the voice of Cali of the Swamp.
- Across Ynkinde, the voice of Gracie the Good Witch calls out "Know that kindness will always triumph over hatred."

Magic

- Cadfan app Caradoc enchants Siaradd to produce an additional Bean per season for Rhyfel.
- Fliberis enchants Farfair to produce 3 Beans per season for the Goblins.
- Fliberis enchants The Open Plains to produce 4 Beans per season for Fury.
- Fliberis enchants Lupine Valley to produce 6 Beans per season for Auralia.
- Gracie the Good Witch enchants the Stronghold of Ynkinde to double its strength.
- Ice Maw is enchanted by Gulnar to produce 4 Beans per season for Cerrid.
- Hawthorn twice emboldens Craobth Milteach.
- The Sixth Legionary Force is raised magically in The Boundless Shores by Jefrem.
- Myrdinn twice emboldens Craobth Milteach.
- Niniveh Glamorgan enchants the production of the Lake of Diana to be doubled for the season.
- In Ar, the Library is enchanted by Pica to encourage the dragon Sloth to become Satisfaction when it visits. By the time this enchantment takes root, Sloth has been reported to have become known as Adventure and is reported to be taking to the seas in Penmortid.
- Rosetta Bloodthorn enchants High Skarna to produce 4 Beans per season for Algaroth.
- Rosetta Bloodthorn attempts to enchant Knowynn to produce 4 Beans per season but the magic fails due to the total number of beans for Algaroth exceeding the amount the spell works on.
- Bountiful Harvests, increasing the output of Riel by 27R, are summoned across many territories:
 - Knowynn (Algaroth)
 - The Moors (Feathermoor)
 - The Open Plains (Fury)
 - Hero's Proving (Halrgardr)
 - Silfrfold (Halrgardr)
 - Whispering Hills (Halrgardr)

New Strongholds

- A Stronghold for Cedunon is constructed in Craobth Milteach.

Battles

- Cedunon's First and Third Forces devastate the defending Mellian armies in Fury but as they move to invade, the Ceddish Force is repelled by reinforcements for Melltith, the Fifth Force, arriving from the Lost Ends. Despite the devastation, Fury remains Mellian.

Uncontested Invasions

- Arkenholm invade and seize Vanderin from Mayga.
- Sera claims Kyrophia.

Phase 3 - Spring

Notable Events

- The Court of Glamour, spurned by the Courts of Auralia, revolts in the Bay of Mirrors, pledging allegiance to Algaroth and declaring its three Forces as mercenaries for Rosetta Bloodthorn. The Bay of Mirrors becomes Algarothi.
- The Court of Thorns, driven by spite at perceived insult from foreign guests at their Court in Auralia, stage a revolt in The Heartland of Mayga and seize it, with a view to marching on their newfound enemies in Arkenholm, Sera, and Penmortid.
- The Oracular Mirror no longer recognises Storm's Watch as a location, referring to instead as The Bloodthrone Seat and showing a vastly different landscape and ownership by "The Elegant Harmony". Four Harmonic Forces are revealed in The Bloodthrone Seat, driving the occupying Fiobha Force to retreat to Isle of Ròn to avoid death at the hands of the vampiric legions.

Magic

- Hawthorn emboldens the First, Third, and Fourth Ceddish Forces.
- Myrdinn emboldens the First, Third, and Fourth Ceddish Forces.
- Myrdinn enchants the Fifth Ceddish Force to make it more effective when invading, and henceforth names them "Drystan's Furies".
- Pica magically summons the Second Feathermoor Force in The Moors.
- Rosetta Bloodthorn enchants High Skarna to produce an additional Bean per season for Algaroth.
- An attempt is made to bolster a Force on the Cold Shore but no Force is present to bolster.
- Bountiful Harvests of an additional 27R output are summoned forth in:
 - Farfair (Goblin Lands)
 - Knowynn (Algaroth)

New Forces

- A Third Force for Nelaria ("The Tree Guard") is raised in Greenwood.

Battles

- The First, Second, and Fourth Mellian Forces assault the Yawning Mire. They outnumber the defending Svobodan Force three to one, destroying the defending Third Svobodan Force and claiming The Yawning Mire for Melltith.
- The First, Third, and Fourth Ceddish Forces, magically emboldened, attack Fury and invade, devastating the defending Third Mellian Force and claiming Fury for Cedunon.

- With the support of the Second Arken Force, the Second, Third, and Fourth Damned Forces of Penmortid attack the fortifications of Greater Vaelor, overwhelming the First Maygian Force, destroying it and claiming Greater Vaelor for Penmortid. This act, and the revolt in the Heartland, annihilates the Realm of Mayga.
- The Fourth Arken Force attempts to invade The Heartland, but is repelled by the newly formed Thorned Forces. The Heartland remains Thorned.

Phase 4 - Summer

Notable Events

- Camelot is given a new Monarch in the form of Eirik the Lost, who declares the Realm to be The Realm of the Lost.
- Fire in the sky lights up the horizon of Fury, summoned by Hawthorn.
- Across Knowynn, a voice calls out "A Force of 300 Stratiotorians cannot be defeated." The locals, unfamiliar with the voice, eventually learn that this is the voice of Knight-Captain Kynthelig of Cedunon.
- Beautiful Black and Red roses bloom across the Bay of Mirrors, summoned by Rosetta Bloodthorn.
- The Seer binds Nelaria, Cedunon, Stratiotora and Cerrid into the Treaty of Iron and Wood.

Magic

- Aeduin calls forth a bountiful harvest of grain for bread in Deep Fen.
- Cadoc Carew magically nullifies the orders given to the Glamoured Forces in Bay of Mirrors.
- Faolan Valcrest uses the Helm of the Woods to allow the Third Ceddish Force to move swiftly from Parting Ways to Southwood.
- Iobar Doitean thrice withers the Bay of Mirrors.
- Iobar Doitean protects Gladeforth from Magic.
- Iobar Doitean emboldens Wraithwood.
- High General Jemima of the Empire of Ducks enchants all of Barrowfell to output large numbers of eggs in an Eggcellent Harvest.
- Mildreth enchants Deep Fen such that if it changes hands in Summer the new owners will gain 30R. This comes to pass: the Empire of Ducks gains 30R.
- Muireall MacRòn summons all of the armies in Fiobha to the Isle of Ròn.
- Rhiannon Pellinore teleports the First Damned Force to Linmyre.
- Rhiannon Pellinore marches the Fifth Damned Force on the Wind to Frewyn.
- Robert Kyngeston nullifies the orders that would be received by the Harmonic Forces in The Bloodthorn Seat.
- Tora Cairn uses the power of the Ice Crown to freeze The Bloodthorn Seat, preventing movement in or out all Summer.
- Yorath the Stern summons all the armies in Melltith to the Flying Castle of Melltith above The Yawning Mire.
- Bountiful Harvests of an increased Riel output of 27R are summoned in:
 - High Skarna (Algaroth)
 - Bold Ascent (Legion)
 - The Boundless Shores (Legion)

- The Eternal Bastion (Legion)
- Falmaleck (Legion)
- The Forgotten Cliffs (Legion)
- Sealtainn (Legion)
- Splendour (Legion)
- The Verdant Majesty (Legion)
- Windswept (Legion)
- Camelot (Realm of the Lost)

Ceding Territory

- Barrowfell cedes Deep Fen to The Empire of Ducks.
- Cedunon cedes Fury to Fury.

New Forces

- A Sixth Mellian Force is raised again, this time in The Yawning Mire.
- The Fifth Cerridish Force is raised in Dragon Peak.
- The First Furious Force is raised in Fury.

New Strongholds

- A new Stronghold for Legion is constructed in Chivalry.

Battles

- Arkenholm invades Bay of Mirrors while the Glamoured Forces loyal to Algoth are weakened from the Withering. They seize the territory efficiently and annihilate all three Glamoured Forces. The Bay of Mirrors is now Arken.
- The Third and Fourth Ceddish Forces launch an assault on The Yawning Mire, but now all six Mellian Armies are fortified in the Flying Castle of Melltith and easily repel the invading Ceddians. The Yawning Mire remains Mellian.

Uncontested Invasions

- Nelaria invade and seize Mouldwood from Svobodaskein.
- Stratiotora invade and seize Neverthere from Melltith.
- Stratiotora, with the support of Nelaria, invades and seizes Grief's Crossing from Melltith.
- The Court of Thorns invades and seizes Vanderin from Arkenholm.

Phase 5 - Midsummer

Notable Events

- Across Acropolis, the voices of the three Viziers speak out across the heavens, “The Time of Angels is at hand”.
- Across Deep Fen, the heart of the Empire of Ducks, parchments appear nailed to trees that declare open season on mammals.
- Across L’Draudr, Gulnar forms clouds into the words “All hail Balthazar the Inedible, hero of Fiobha who led a band of champions to defeat the Big Bad Wolf.”
- Across Stratiotora, pumpkins sprout across the lands summoned by Wicked Witch of Barrowfell.

Magic

- Aeduin raises the First Anatine Force for the Empire of Ducks.
- Aeron the Sunbringer teleports the First Rhyfellian Force to South Riding.
- Cadoc Carew emboldens Bay of Mirrors.
- Cadoc Carew emboldens the Wraithwood twice.
- Cadoc Carew protects Gladeforth from magic.
- The Dread Axioms provide a boon to the First Algothi Force, tripling its strength. It is henceforth known as “The Queen's Guard”.
- Dwyn boosts the worship of Serian gods in Zemnia.
- Dwyn doubles the production in Zemnia for the season.
- Dyllua nullifies the orders that would have been received by all six Mellian Forces, and the flying castle, in The Yawning Mire.
- Dyllua attempts to cast a nullification on the orders that would be received by Harmonic Forces in The Bloodthrone Seat but the spell is consumed by the dragon Gluttony.
- Griselda Kyngeston casts a dispelling for any magical protection that might be over The Bloodthrone Seat.
- Griselda Kyngeston withers The Bloodthrone Seat thrice over.
- Hawthorn summons the Second Furious Force in Fury for Fury.
- Jefrem magically raises four Forces for Algoth in High Skarna: the Third, Fourth, Fifth, and Sixth Algothi Forces.
- Mildreth summons forth a wall of thorns along the border between Dark Marches and West Haven which will reduce the Strength of all Forces that attack or travel through it.
- Myrdinn enchants the Third Ceddish Force to triple its strength and dubs it “Torin's Own”.
- Niniveh Glamorgan increases the output of Riel in the Lake of Diana to 57R.
- The power of the Ice Crown is distributed to The Open Plains empowering it to emit Winter Magic.
- Rhiannon Pellinore magically creates the Fourth Damned Force in Antewyn.
- Robert Kyngeston withers The Bloodthrone Seat twice over.
- Tempest empowers the Pixie Circle in Fury to emit Autumnal Magic.
- Tempest emboldens the First Ceddish Force.
- Scaed enchants the First Moorish Force to increase its Strength and Speed.
- The Seer thrice withers The Yawning Mire.
- The Seer adds Fury to the Treaty of Iron and Wood.
- Bountiful Harvests of an additional 27R output are summoned on:
 - Fury (Fury)
 - Cruthacha (Sera)
 - Zemnia (Sera)

New Forces

- The First Goblin Force is raised in Farfair.
- The Fourth Nelarian Force is raised in Northwood ("Virtue's Guard").

New Strongholds

- Algoth construct a Stronghold in Brightvale.
- Arkenholm construct a Stronghold ("Sunrise Hold") in Wraithwood.

Battles

- The First, Second, Third, Fourth, and Fifth Forces of Cedunon march on The Yawning Mire which has been devastated by magic and attacks. The defending Mellian Armies are obliterated, but the Flying Castle remains intact. The Yawning Mire is seized by Cedunon.
- The Queen's Guard (First Algothi Force) invades the Silver Forest of Cotswell with devastating power, destroying all resistance to the Dread Axioms. The Fourth Force of Barrowfell attempts to invade as well, but outnumbered and overpowered their morale is broken and in the chaos they flee into The Bitter Woods, planting their flags and claiming the territory from Cotswell.
 - Silver Forest is claimed from Cotswell for Algoth.
 - The Bitter Woods is claimed from Cotswell for Barrowfell.
- The Second Barrovian Force marches on Atropolis but there they are met by the advancing march of the unbeaten 300 Stratiotorians of legend. The Barrovians stand little chance and their lines break: they flee to the nearest safe place and find themselves in Pol where they seize the land in the name of the Wicked Witch.
 - Atropolis remains Stratiotorian.
 - Pol is claimed from Stratiotora for Barrowfell.
- The armies of the Elegant Harmony move out toward Chivalry swiftly and with force as Legionary armies of Legion head toward the border between Chivalry and The Bloodthrone Seat. The Legionary armies are battered by superhuman strength and speed, soon overwhelmed but their invasion plans take them past the Harmonic line and into the Bloodthrone Seat where the hunting Harmonic Forces are nowhere to be found. Legion claims The Bloodthrone Seat, but their reinforcements in Chivalry discover that the Harmonic Forces are far from finished as they follow up a brutal attack with an invasion that sees Legionary Forces scattered to The Freezing Hills and The Eternal Bastion while the Elegant Harmony claim Chivalry and its spoils for their own.
 - The Bloodthrone Seat is claimed from The Elegant Harmony for Legion.
 - Chivalry is claimed from Legion for The Elegant Harmony.
- The Second Thorned Force attempts to invade Kyrophia but its advance is met by the advancing Serian Third Force. The battle is bloody and neither side emerges victorious: both armies retreat and in the mayhem, the Serians find themselves retreating to Zemnia while the Thorns retreat to The Heartland.
 - Kyrophia remains Serian.

Uncontested Invasions

- Fury invades and seizes Regretspath from Melltith.
- Nelaria invades and seizes The Reach from Melltith.

- Penmortid invades and seizes Pendragon Landing from Cotswell.
- Rhyfel invades and seizes South Riding from The Ridings.
- Stratiotora invades and seizes Eklektos from The Spires.
- Stratiotora invades and seizes The Lost Ends from Melltith.
- Stratiotora invades and seizes Wrathwater from Melltith.

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