Character Creation



Step 1: Who are you?

Every character is unique and different. Choose what sort of character you want to play: whether a dashing rogue, a devious mage, or a sneering noble, all sorts of characters are possible in the world of *Tales Untold*. Consider what sort of story you want to be part of, and piece together the sort of character you want to play.

Step 2: Where are you from?

Every character in *Tales Untold* is from a Realm in the Hundred Realms. Specify a Realm from the existing list (which will consist of both player-created and pre-written realms) which your character calls home. Note that if you are the Monarch or General of a Realm it must be a player-created one.

We still have plenty of Player and Crew spaces at Tales Untold Chapter Three. In order to improve the game, we've decided to close submissions for new Realms so now's a great time to find a new Realm to join - we're highly keen to integrate new factions into those Realms so that everyone's stories can be told, so do get in touch with us if you have ideas you want to discuss or a character / faction concept you'd like to talk about finding a suitable Realm for.

Step 3: What can you do?

Every character has 2 skills that should be chosen from the Skill List. These prescribe abilities to your character and may alter their stats.

Step 4: The details

Give your character some detail, describing them in a public bio (max 200 words) and optional private background (again max 500 words) for review by the GMs. Feel free to invent places and people who are relevant, but we will only check this over for metaphysical and style conformity (no lasers, no secret Excaliburs).

Step 5: Submit!

Using this form, submit all this information and await approval!

Remember, your place is not confirmed until you have booked and paid the deposit!

Booking is presently open at this form

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